Disc Golf Rules

The game of Disc golf consists of playing a frisbee from the tee to hole by a throw or successive throws in accordance with the rules.

Rules of Stroke Play

Winner: The competitor who plays the stipulated round or rounds in the fewest throws is the winner.

Equi pment

Players are encouraged to provide their own discs. Some discs will be available for checkout. Supplies are limited and players will be allowed to check out one disc only (may be driver/medium/putter).

Player's Responsibilities

- 1. Competitors shall remain in the group/foursome to which they have been assigned by the Intra mural Staff.
- 2. Players should check their score after each hole for accuracy. Scores may not be altered once the scorecard has been turned in
- 3. There will be no handicapping of scores.
- 4. Players should not unduly delay play.
- 5. The number of strokes a player has taken shall include penalty strokes incurred. A player who has incurred a penalty shall inform opponents as soon as is possible.

Un-playable lie

Any disc that comes to rest above the ground (in a tree, for instance) is considered an unplayable lie. Your next shot must be thrown from the spot directly underneath the unplayable lie. If necessary, relocate your throw to avoid damage to the vegetation, but no closer to the hole.

Pe nal ti es

A one throw penalty is added to the player's score for the following infractions: Out-of-Bounds and Water Hazards.

Order of Play

- 1. The player entitled to play first from the tee is said to have the "Honor". The player with the honor at the first tee shall be determined by draw or lot.
- 2. The player with the lowest score on a hole shall have the honor at the next tee. The competitor with the second lowest score shall play next, and so on. If two or more competitors have the same score at a hole, they shall play from the next tee in the same order as the previous teeing round.
- 3. When the discs are in play, the disc farthest from the hole shall be played first.

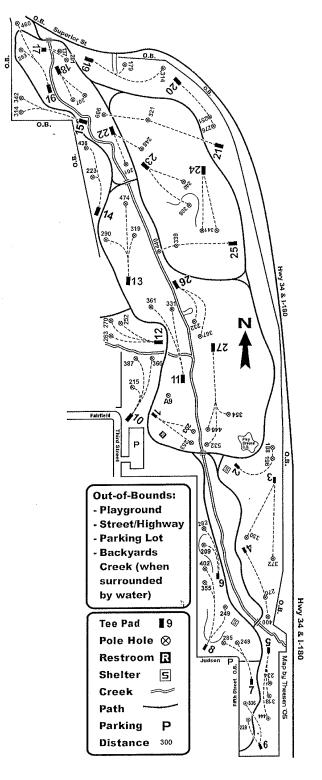
Playing the Disc

- 1. Searching for the disc: If a disc lies in long grass, bushes, trees, in a building, or the like, only so much thereof may be touched as will enable the player to find and identify his/her disc.
- 2. A disc that is accidentally moved during a search shall be replaced to its original lie without penalty.
- 3. A player shall not be penalized for moving a disc for the purpose of identification
- 4. Adisc shall be played from where it lies.
- 5. Aplayer who plays the wrong disc shall be assessed at wo-stroke penalty, and then play the correct disc.

Other Rules

- 1. A UNL I Dis required of all participants on site.
- 2. UNL students and faculty/staff member are eligible to participate.
- 3. Participants should be a ware that there is risk of injury in participation of intra mural sports. Individuals participate in intra mural sports at their own risk.

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Intramural Sports Disk Golf Holes 1-18